













Role-play game: David



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Role-play game: DAVID

Class size: up to 40

Age: 12 -18

Activity duration: ~60 minutes

Overview and objectives:

"David" is a simulation game based on developing skills of empathy and solving problems. It aims to develop discussion skills; representing and defending interests, compromise, agreement, deepening in others' situations, respecting diversity, expose prejudices and stereotypes.

At the conclusion of this activity, participants will be able to:

- Develop their empathy feelings;
- Solve problems and defend their interests;
- Respect diversity and diverge away from prejudices and stereotypes.

Materials needed:

- 1. A3 paper (white or different colors) or flipchart papers
- 2. Markers/pens
- 3. Lists of profiles of different inhabitants of a current house

Preparation:

- Prepare different (for all the participants in the group) cards with possible profiles living
 in a current house age, occupation, hobby, workplace (eg, Jens, 22, work at night bar;
 Matilde 26, plays cello in orchestra, learn new scores systematically, Musarat –
 housewife, mother of 5 years old active and loud kids, Clyde visually impaired, retired,
 have two dogs etc.)
- Prepare a story about Millers` family: in a big house lives father, mother and 20 years old son – David. Parents got in a car accident and passes away. David inherited the





family house. One day, David loses his job and can't afford to live in the house alone anymore, so he is forced to split the house in 6 flats and look for lodgers.

- Profiles can be as many as the participants of one group. They can recur if there are more groups.
- Profiles can be adapted to the school subject or current discussion.
- Profiles can be based on national, traditional, culture, economical or other patterns.
- In each group there has to be one David of his relative that defends their family interests.

Step by step instructions:

- 1. Divide the students into groups.
- 2. Tell the story of David`s family.
- 3. Each group invents and writes down the story in details about the family house traditions, rules that were respected before the tragedy, monthly payments etc.
- 4. Each group invents a detailed David's profile his hobbies, occupation, character, what rules he is planning to maintain from his parents before they died, what he will change; his daily schedule; how high will be the rent.
- 5. Each group raffles potential lodgers for the house (profiles). One of the participants is David based on a description provided by the group. If there are more participants than profiles, the rest can be David's relatives and represent his family interests.
- 6. Then participants divide in 2 groups one group unites Davids and his relatives, one group potential lodgers.
- 7. Potential lodgers get acquainted with David, his house, rules, requirements and start to introduce themselves. The discussion can start based on each participant's individual character. The groups has to find a consensus on a common rhythm for the future cohabitance: at in the same time to respect rules and to maintain the possibility to achieve personal goals and interests.

The final task is to set new rules for the entire house and set the monthly payment amount.





Evaluation and reflection:

- What happened during the activity?
- How did you feel in your specific role?
- What obstacles did you face?
- What was the biggest issue?
- How did you find the solution, consensus and compromise?



Examples of the profile cards

Name Surname: Stefan Korte	Name Surname: Lotte Liedega
Family status: single	Family status: divorced, has 15 years old daughter
Age: 33	Age: 40
Occupation: Shift work in Ltd. "Pedro pica", supplier	Occupation: accountant
Hobby: plays football	Hobby: painting
Character: calm, helpful, pedantic	Character: economic, loves silence, do yoga
Character: cann, helpful, pedantic	(daughter is chaotic and loud, listens to the music
	and becomes angry easily; time to time stays
	during the night at her father)
Name Surname: Juris Liepiņš	Name Surname: Maruta Alksnīte
Family status: not married	Family status: married, two sons 16 and 5 years old
Age: 25	
Occupation: IT specialist	Age: 50
Hobby: skiing	Occupation: facilitator in a primary school
Character: punctual, pedantic, loves to	Hobby: swimming
travel. Doesn't like loud music and pets	Character: honest, without harmful habits, genial, communicable
	Husband is a lorry driver, usually away from home; the oldest kid is a party animal, the youngest – tries to copy the oldest